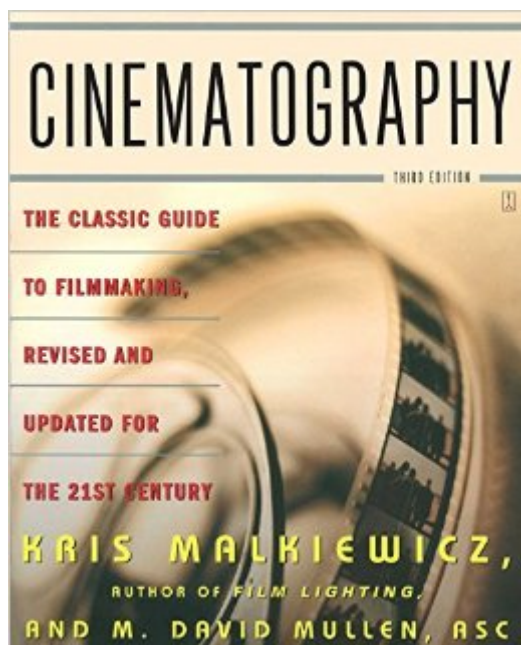


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# Cinematography: Third Edition



## Synopsis

The Essential Guide to the Cameraman's Craft Since its initial publication in 1973, Cinematography has become the guidebook for filmmakers. Based on their combined fifty years in the film and television industry, authors Kris Malkiewicz and M. David Mullen lay clear and concise groundwork for basic film techniques, focusing squarely on the cameraman's craft. Readers will then learn step-by-step how to master more advanced techniques in postproduction, digital editing, and overall film production. This completely revised third edition, with more than 200 new illustrations, will provide a detailed look at:

- How expert camera operation can produce consistent, high-quality results
- How to choose film stocks for the appearance and style of the finished film
- How to measure light in studio and location shooting for the desired appearance
- How to coordinate visual and audio elements to produce high-quality sound tracks

Whether the final product is a major motion picture, an independent film, or simply a home video, Cinematography can help any filmmaker translate his or her vision into a quality film.

## Book Information

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Average Customer Review: 4.5 out of 5 stars [See all reviews](#) (19 customer reviews)

Best Sellers Rank: #177,269 in Books (See Top 100 in Books) #35 in [Books > Arts & Photography > Photography & Video > Cinematography](#) #203 in [Books > Humor & Entertainment > Movies > Video > Direction & Production](#) #247 in [Books > Humor & Entertainment > Movies > Direction & Production](#)

## Customer Reviews

This is a good starting point book and/or a reference book. Let's be honest... we're not going to learn how to shoot a film just by reading a book on cinematography. Experience is the best way to learn, which is largely how I learned how to shoot film. This book will provide you with a lot of technical information, which is why I slated it as a good reference book. Little things about color temperature, filters, film speeds, lenses, etc. There are some useful diagrams and photographs in

the book, and it is kind of "matter of factly" written. I give it only three stars because though it is a decent book... its competitor "Cinematography: Theory and Practice" by Brown is much more informative, much better written and organized, and perhaps the most important, has a myriad film stills as reference.

I reference this as a fun refresher and a teaching tool for film school students. A positive read, more about the theory than actual technology, but reinforces so many important terms and techniques.

Decent overview of many aspects of filming with a heavy emphasis on lighting. Good if you want to really learn a lot about lighting, but strangely there's really no information on things like composition, framing, movement, and other "photographic" aspects of cinematography. Those would seem to be essential for a book like this, but it's really not there.

Great book to learn Cinematography's basics. Learn how to use the brush so to speak. Recommended to the class by the teacher at Brooklyn College.

Few books have it all in one. The information it offers I found to be very helpful. A must buy for indie film makers

This book is basically a glossary of all the elements and tools that a DP has to deal with. Necessary.

Great book! Very informative, highly recommend it to anyone studying video and lighting.

For anyone trying to get some grass roots of cinematography, this is the best place to start. It's a great reference as you progress as a cinematographer, as well.

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Cinematography Bundle: Grammar of the Shot, Second Edition 2nd (second) Edition by Bowen,  
Christopher J., Thompson, Roy published by Focal Press (2009) Lighting for Film and Digital  
Cinematography (with InfoTrac) (Wadsworth Series in Broadcast and Production) FilmCraft:  
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Motion Picture Filming Techniques Lighting for Cinematography: A Practical Guide to the Art and Craft of Lighting for the Moving Image (The CineTech Guides to the Film Crafts) Exploring Digital Cinematography (Design Exploration) [Paperback] [2007] (Author) Jason Donati  
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